



The Vicious Cycle: Student disengagement contributes to lower test scores, further stressing teachers, who are already overburdened.



KEY BENEFITS

- **Enhanced Engagement**: Students are more actively involved and motivated.
- Improved Comprehension: Reinforces understanding through different sensory channels.
- Differentiated Instruction: Caters to diverse learning styles by offering multiple assets.
- Deeper Learning: Encourages active participation, critical thinking, and problem-solving skills.
- Real-World Preparation: Equips students with skills mirroring real-world experiences.
- ~ Boosted Test Scores: Can lead to improved academic performance, reflected in higher test scores.
- Increased Teacher Efficiency: Educators can streamline instruction and free up valuable time.

MULTIMODAL EDUCATIONAL TOOL

Development



Assessment



A K-8 multimodal education platform, employing innovative gamebased learning as its core and providing a variety of engaging and effective resources to maximize student potential in Math and Science.

LEGENDS OF LEARNING SOLUTIONS

LEARNING UNIVERSE

Looking for a Comprehensive Learning Resource?

Over 2,000 standards-aligned STEM mini games based on specific student needs and



Need to Boost Student Engagement & Achievement?

A multiplayer learning world in Math and Science.

BASECAMP

Struggling with students Math Fluency?

Powerful solution that addresses fluency in 3 key areas: Foundation, Fact Mastery & Application.

1 (Pew Research Center) 2 (Gallup Research)

3 (NAEP data) 4 (OECD's PISA scores) 5 (Pew Research Center) 6 (Scholastic)